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Education:

GPA: 3.47 Oregon State University B.S Mathematics, Computer Science Minor. Anticipated graduation Fall 2021.

Work Experience:

Software Engineering Intern with TechSoft 3D, Inc.

(Feb 2020 - present) [current employer, do not contact.]

- Built a Winston logger inside a containerized Express.js server which forwarded server errors via webhook to a Slackbot that notified our team via a slack channel.
- Presented a webinar/tutorial on manipulating & working with the object-model tree in Hoops.js.
- Moved several JavaScript based webapps for viewing 3d CAD models to GitHub pages by building a static version with webpack.

Freelance Website Design at Self-employed.

(2018 - 2019)

• Built various websites for local small businesses using technologies & services like webpack, bootstrap, MailChimp, JavaScript, modified CSS, Firebase & Heroku. See examples on <u>my portfolio website</u>.

Wildland Firefighter with Pacific Oasis Inc & Alaska Wildland Support.

(June 2016 – September 2019)

- Squadboss trainee for 2 years.
- Managed squad of 3-5 people in high stress situations.
- Managed risks & maintained good communication with superiors in high-risk environments.

Math Tutor at Oregon State University and SOU

(September 2017 – December 2018)

- Tutored Calc I-IV, Linear Algebra, Diff. Eq & Stats.
- Clearly communicated complex topics to students.

Personal Projects: (All links are clickable)

Zettelkasten Task Management & Note Taking App:

- Personal, graph based, task and time management + note taking system I use daily.
- Built using a combination of Bash & Python scripting, modified VSCode extensions for editing & supporting hyperlinks, LaTeK, image & video embedding. Pandoc for PDF conversion, & GatsbyJS + GitHub pages for serving on web.

Guinea-pig recognizer:

• Fast.ai model trained in Jupyter Python notebook running on a GPU accelerated Google Cloud instance.

• Deployed using React.js frontend & a Flask backend running in a docker container on an AWS EC2 instance.

EigenC, Linear Algebra Library built in C++:

• Utilized dynamic memory and OOP principles to accomplish useful matrix computations in C++. <u>Physics Simulations in Python:</u>

• Utilized various python libraries including NumPy, Matplotlib, SymPy to simulate physical systems.

References available upon request